

ESCI03-ENGINEERING MATHEMATICS and COMPUTATION

Multiplying Vectors Using the Dot Product

$$\text{Let } \vec{V} = \begin{bmatrix} V_1 \\ V_2 \\ V_3 \end{bmatrix} \text{ and } \vec{W} = \begin{bmatrix} W_1 \\ W_2 \\ W_3 \end{bmatrix}$$

Definition of the Dot Product (Scalar Product)

$$\vec{V} \cdot \vec{W} = V_1 W_1 + V_2 W_2 + V_3 W_3 \text{ (produces a scalar)}$$

Properties of the Dot Product

$$P1: \vec{V} \cdot (\vec{W} + \vec{Z}) = \vec{V} \cdot \vec{W} + \vec{V} \cdot \vec{Z}$$

• Distributive Law

$$P2: \vec{V} \cdot \vec{W} = \vec{W} \cdot \vec{V}$$

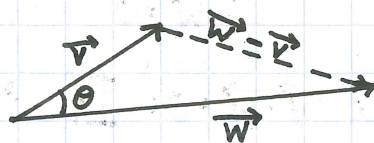
• Commutative Law

$$P3: C(\vec{V} \cdot \vec{W}) = (C\vec{V}) \cdot \vec{W} = \vec{V} \cdot (C\vec{W}) \text{ where } C \text{ is a scalar}$$

Connection Between Length and Dot Product

$$\begin{aligned} \|\vec{V}\| &= \sqrt{V_1^2 + V_2^2 + V_3^2} \\ \therefore \|\vec{V}\|^2 &= V_1^2 + V_2^2 + V_3^2 \\ \|\vec{V}\|^2 &= \vec{V} \cdot \vec{V} \\ \therefore \|\vec{V}\| &= \sqrt{\vec{V} \cdot \vec{V}} \end{aligned}$$

Application of the Dot Product (Finding the Angle Between Two Vectors)



$$\text{Recall } \|\vec{V}\|^2 = \vec{V} \cdot \vec{V}$$

$$\|\vec{W} - \vec{V}\|^2 = (\vec{W} - \vec{V}) \cdot (\vec{W} - \vec{V})$$

$$\begin{aligned} \|\vec{W} - \vec{V}\|^2 &= \vec{W} \cdot \vec{W} - \vec{W} \cdot \vec{V} - \vec{V} \cdot \vec{W} + \vec{V} \cdot \vec{V} \\ \|\vec{W} - \vec{V}\|^2 &= \|\vec{W}\|^2 + \|\vec{V}\|^2 - 2\vec{W} \cdot \vec{V} \quad (1) \end{aligned}$$

$$\text{Recall Cosine Law } (c^2 = a^2 + b^2 - 2ab \cos \theta)$$

$$\|\vec{W} - \vec{V}\|^2 = \|\vec{W}\|^2 + \|\vec{V}\|^2 - 2\|\vec{W}\|\|\vec{V}\|\cos \theta \quad (2)$$

Note: $\frac{1}{\|\vec{W}\|} \vec{W}$ and $\frac{1}{\|\vec{V}\|} \vec{V}$ are both unit vectors.

Compare (1) and (2)

$$\therefore \vec{W} \cdot \vec{V} = \|\vec{W}\|\|\vec{V}\|\cos \theta \Rightarrow$$

$$\cos \theta = \frac{\vec{W} \cdot \vec{V}}{\|\vec{W}\|\|\vec{V}\|} \quad \begin{matrix} \vec{W} \neq \vec{0} \\ \vec{V} \neq \vec{0} \end{matrix}$$

Recall $\vec{w} \cdot \vec{v} = \|\vec{w}\| \|\vec{v}\| \cos \theta$. Note that $\|\vec{w}\|$ and $\|\vec{v}\|$ will be positive and $\cos \theta$ will be between -1 and $+1$. This tells us something surprising about the angle between \vec{w} and \vec{v} :

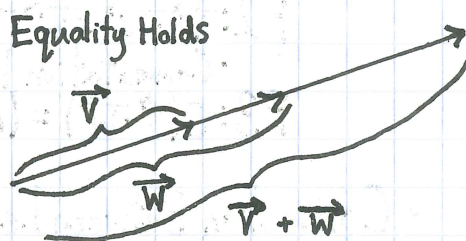
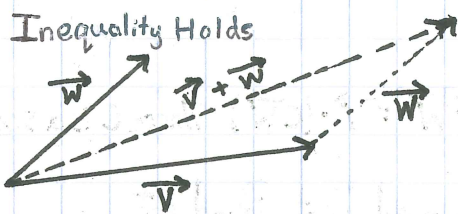
$$\begin{array}{ll} \vec{w} \cdot \vec{v} > 0 & 0 \leq \theta < \frac{\pi}{2} \text{ (acute)} \\ \vec{w} \cdot \vec{v} < 0 & \frac{\pi}{2} < \theta \leq \pi \text{ (obtuse)} \\ \vec{w} \cdot \vec{v} = 0 & \theta = \frac{\pi}{2} \text{ (right)} \end{array}$$

Two Important Inequalities

Triangle Inequality

$$\|\vec{v} + \vec{w}\| \leq \|\vec{v}\| + \|\vec{w}\| \text{ Proof Assigned}$$

Consider:



Cauchy-Schwarz Inequality

$$|\vec{v} \cdot \vec{w}| \leq \|\vec{v}\| \|\vec{w}\| \text{ Proof Assigned}$$

For two nonzero vectors \vec{v} and \vec{w}

$$\vec{v} \cdot \vec{w} = 0 \Rightarrow \cos \theta = 0 \Rightarrow \theta = \frac{\pi}{2}$$

If \vec{v} and/or \vec{w} is the zero vector:

$$\vec{v} \cdot \vec{w} = 0$$

Formal Definition of $\vec{v} \cdot \vec{w} = 0$: If $\vec{v} \cdot \vec{w} = 0$, then we say \vec{v} and \vec{w} are orthogonal.

Note: The zero vector is orthogonal to every non zero vector including itself.

Hint: Use the fact that $0 \leq |\cos \theta| \leq 1$