

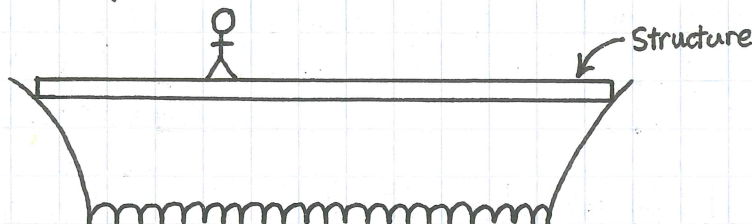
CIVIO2 - STRUCTURES and MATERIALS

Topic: Building Bridges

1) Structures

An object designed/intended to transmit forces from one place to another.

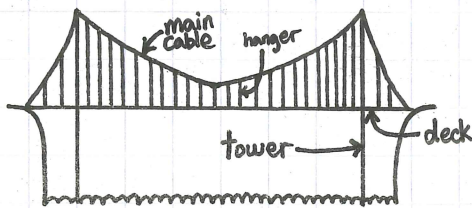
Example:



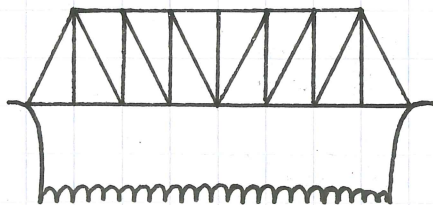
Component: Pieces assembled to make the structure.

Joints/Nodes: Locations where the components connect.
• Must be sufficiently strong and deformable

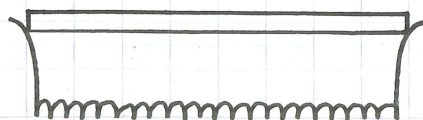
3 Primary Kinds of Bridges



Suspension Bridge



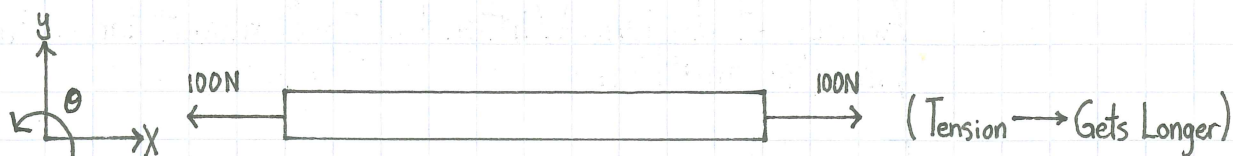
Truss Bridge



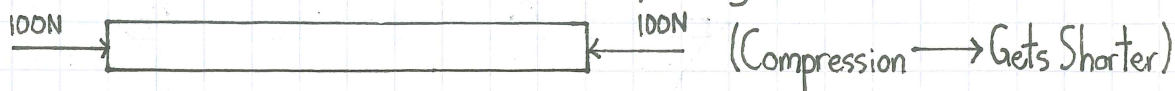
Beam Bridge

2) Tension and Compression

$\left. \begin{array}{l} \text{Push-in} = \text{Compression} \\ \text{Pull Out} = \text{Tension} \end{array} \right\} \text{With respect to the FBD}$

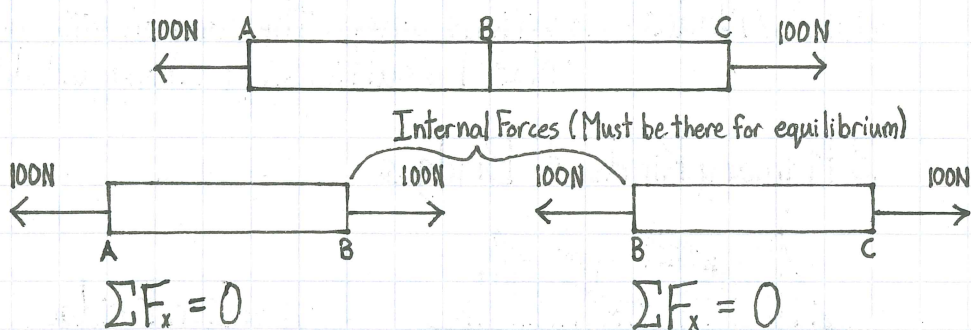


Resisting tension is an internal force. The act of pulling is an external force.

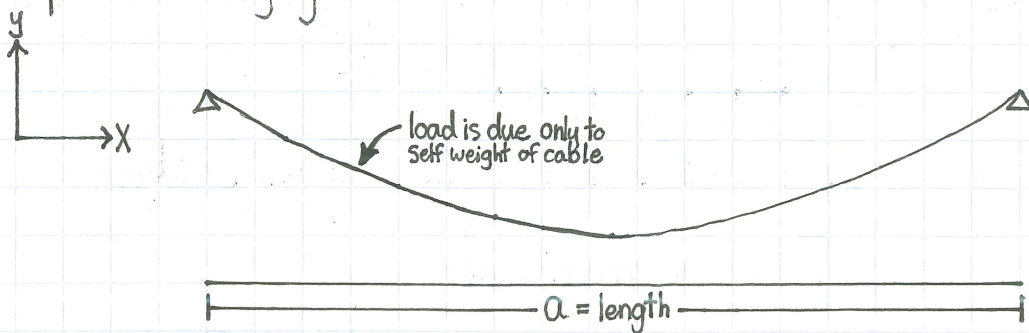


Axial Loads: Tension and compression are axial loads. Axial means they are aligned with the axis of the member.

What is the internal force?



3) Shape of a Hanging Cable



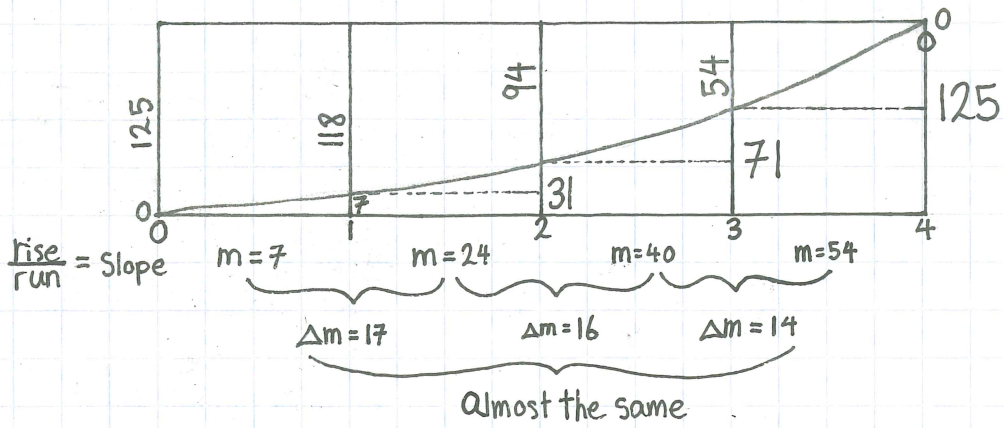
The shape of this curve is called a Catenery (pattern if load is only coming from the cable). The curve can be described by the following equations:

↳ load is distributed compared to the arc length

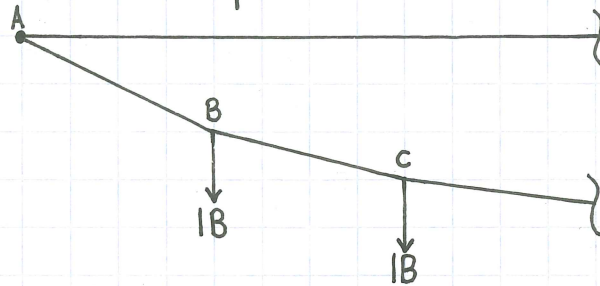
$$\left. \begin{array}{l} y = a \cosh\left(\frac{x}{a}\right) + b \\ y = \frac{a}{2}(e^{\frac{x}{a}} + e^{-\frac{x}{a}}) + b \end{array} \right\} \text{Same curve. Different mathematical notation}$$

In suspension bridges, load is distributed uniformly compared to X-axis not the arc length. ∴ Shape is different

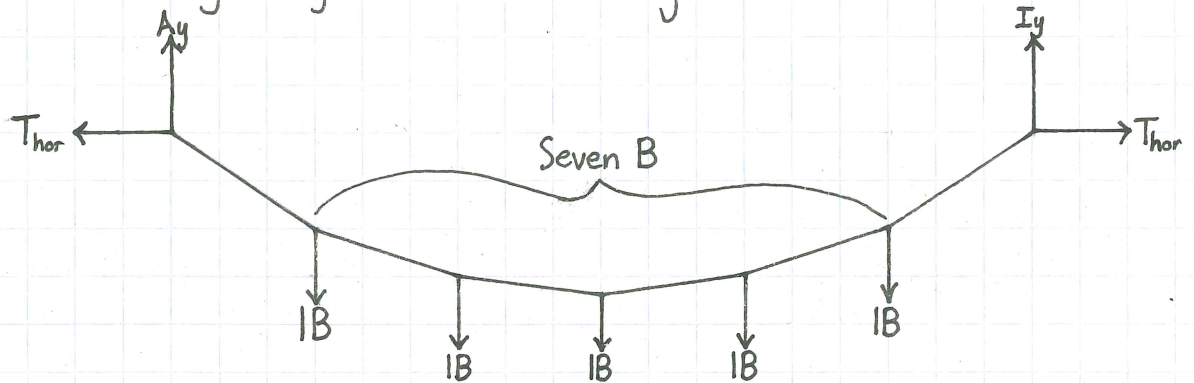
What is the shape?



Parabolic Shape! Easier than cosh

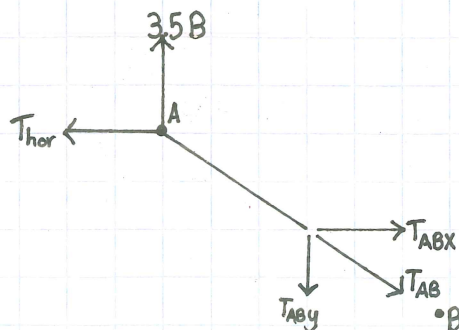


Free Body Diagram of Whole Thing



$$\begin{aligned} \sum F_y &= 0 \\ 0 &= A_y + I_y - 7 \cdot B \\ \text{from symmetry } A_y &= I_y \\ A_y &= 3.5B \end{aligned}$$

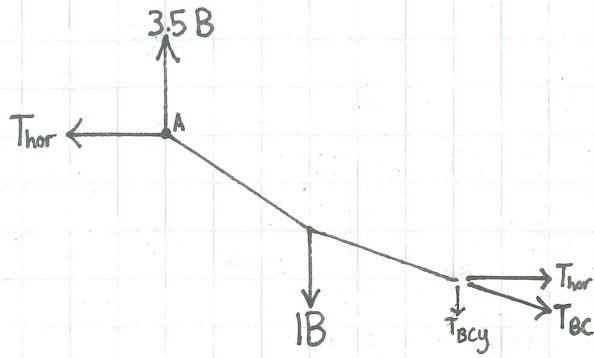
Draw FBD from A → B



$$\begin{aligned} \sum F_y &= 0 \\ T_{ABy} &= 3.5B \end{aligned}$$

$$\begin{aligned} \sum F_x &= 0 \\ T_{ABx} &= T_{hor} \end{aligned}$$

Next One



$$\Sigma F_y = 0$$

$$0 = 3.5B - B - T_{bcy}$$

$$T_{bcy} = 2.5B$$

$$\Sigma F_x = 0$$

$$T_{hor} = \text{Constant for all } x \text{ values}$$

Vertical Component \neq Constant